



## Control Panel Assembly Technician

A rapidly growing international market leader is seeking a top performer for their **Control Panel Assembly Technician** role. This is an exciting opportunity to work for a stable, family oriented, business with a tremendous culture and team environment. This key position will report directly to the Controls Manager.

### Responsibilities:

- Build, assemble and wire control panels using technical drawings, reports or work instructions.
- Assemble control panels and enclosures, mount components on panels including wire cutting and stripping, soldering, crimping and test panels.
- Read and interpret assembly blueprints and electrical schematics.
- Perform continuity testing and ensure the electrical components throughout are functioning properly
- Electrical troubleshooting – PLC hardware and program troubleshooting, troubleshooting control panels which includes but is not limited to 460V, 120V, 24VDC, transformers, motor starters, HMI's and other wiring issues.
- Maintains working knowledge of UL508A standards, ISO quality system and safety standards. Ensures standards are met throughout all steps of the assembly process.
- Assist Production Team in following project specifications and design layouts including wiring of all components, installation of panel onto equipment and proper operation.
- Other duties as assigned

### Required Skills/Experience:

- High School Diploma or GED required
- 2+ years of electrical wiring or related experience preferred
- Experience with UL508A standards preferred
- Mechanical aptitude
- Ability to multi-task, set priorities and meet strict deadlines
- Proficient in using hand and power tools
- Energetic and self-motivated

### Benefits & Compensation:

- Salary commensurate with experience
- Company subsidized Medical, Dental, and Vision benefits effective the first of the month following 30 days of employment, 401K with 3% Safe Harbor Contribution, Commission, 13 paid vacations days, 5 paid sick days and 12 paid holidays
- Growth opportunities are available